



# DIGITAL MEDIA

CURRICULUM UPDATES

# EECS DEPARTMENTAL POLICIES

## › Core Sequence:

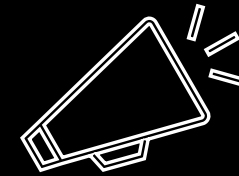
EECS 1710 3.00, EECS 1720 3.00, EECS 2030 3.00, and EECS 2011 3.00 (EECS 2101 3.00 effective Fall 2023) are core EECS major courses and should be completed in the first 4 terms of study in order to progress. Note that EECS 2030 3.00 must be successfully completed prior to EECS 2011 3.00 (EECS 2101 3.00 effective Fall 2023).

## › 4.50 EECS GPA Pre-requisite:

Most 2000-, 3000-, and 4000-level EECS courses require a cumulative GPA of 4.50 or better over all EECS major courses in addition to other course-specific prerequisites. Note: "Major" courses are all EECS courses with second digit other than 5 and include LE/EECS 1028 3.00 (cross-listed to: SC/MATH 1028 3.00) and LE/EECS 1019 3.00 (cross-listed to: SC/MATH 1019 3.00).

## › Course Limits:

To ensure students can get access to the EECS courses they need and to ensure that students' course loads are reasonable, students are ordinarily restricted to taking at most three EECS courses per term. If the student is in their last semester (F,W,S) and can graduate with an extra course then EECS will permit enrolment in the additional course, space permitting. If the student has an OCGPA  $\geq 7$  and is not graduating, EECS will allow an extra course, space permitting. The only courses not counted toward the Department's course limits: all 0.0/1.0 credit EECS courses, MATH 1090, EECS 3000, EECS 4070/80, EECS 4088, EECS 4480, and EECS 4090. Because of limited course availability in Summer terms, the limit is reduced to two.



***Know before you enrol***  
**1.0**

# EECS DEPARTMENTAL POLICIES

## › Enrollment:

Leading up to and at the beginning of each term, the EECS department checks pre-requisites and de-enrolls students who do not satisfy them to make space for students who do. This means we must freeze all enrollments in EECS courses a few weeks before the beginning of the term (so that de-enrolled students do not re-enroll themselves). An unfortunate side-effect of this freezing is that you are not able to transfer between sections or labs of a course. So:

- Enroll in your EECS courses early;
- Choose the section and lab you want before enrolments are frozen; and
- Carefully check that you satisfy the pre-requisites for your courses so that you do not get de-enrolled.
- If an EECS course is full, you can continue trying to add the course via REM, in case some spaces in the course become available.

## › Reserved Spaces:

Sometimes, spaces in courses are reserved for certain groups of students. For example, some spaces in E/F/G/H/I/V/X/Y/Z sections of courses are reserved for Engineering students, since they must enrol in those sections, whereas Computer Science, Computer Security, and Digital Media students are allowed to enrol in any section where there is space. Similarly, some spaces in Computer Security courses are reserved for Computer Security students who must take the course in order to graduate. If you get a message that all remaining spaces are reserved, you can [contact the EECS undergraduate office](#) for more information.



## *Troubleshooting* 1.0

# EECS DEPARTMENTAL POLICIES

## › Waiting List:

If you are unable to enroll in an EECS course, visit the [EECS Department “Announcements” web page](#) a few weeks before the beginning of the term to enter a waiting list request. The department will do its best to ensure that the students who need a course to make progress towards their degree get access to that course.

## › What to do if your EECS GPA falls below 4.50:

- Identify the issues that caused you to receive a grade below the minimum 4.50 (C to C+) threshold.
- Do you need to improve your study skills? Explore “[GPA Requirements and Additional Support](#)”.
- Repeat EECS courses where your grades are low (especially courses where you earned a grade of E or F).
- Use resources available in your courses: ask TAs questions in labs, go to instructors' office hours for extra help, make use of supplementary readings or course resources, etc.
- If you are unsure about what courses you should repeat, [connect with an Academic Advisor](#).



## *Troubleshooting* 2.0



# DECLARING A STREAM

If Specialized Honours, declare your Digital Media stream



DIGITAL MEDIA  
DEVELOPMENT



DIGITAL MEDIA  
ARTS



DIGITAL MEDIA  
GAME ARTS

Declare your Digital Media stream via the [Change My Program](#) website.

# DIGITAL MEDIA

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## RECAP

**Correction to credits outside the major:** All Lassonde School of Engineering Bachelor of Arts (BA) programs require 18.00 elective credits outside the major. For all Digital Media students, the requirement for 18.00 elective credits is *already* met due to the multidisciplinary nature of the program. As such, students are not required to complete 18.00 elective credits *in addition* to the degree requirements already specified in their Academic Calendar.

**2022-2023 Academic Calendar:** The 2022-2023 Academic Calendar for Digital Media (Ordinary and Specialized Honours) includes significant updates. Students who are following the 2021-2022 Academic Calendar or prior, but who wish to follow the 2022-2023 Academic Calendar instead, may submit an [Academic Petition](#) for consideration to follow the 2022-2023 Academic Calendar.

## Transfer Credit:

- If EECS 1012 3.00 was successfully completed while in the Computer Science / Security program, you are exempt from EECS 1015 3.00 for Digital Media.
- If EECS 1022 3.00 was successfully completed while in the Computer Science / Security program, you are exempt from **both** EECS 1710 3.00 and EECS 1720 3.00 for Digital Media.

# DIGITAL MEDIA

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## RECAP

**For students following the 2019-2020 Academic Calendar or prior:** If you have not yet successfully completed DATT 1000 6.00, please note this course has been replaced with DATT 1010 3.00 and DATT 1020 3.00 effective Fall/Winter 2020-2021. Both DATT 1010 3.00 and DATT 1020 3.00 must be completed to satisfy the DATT 1000 6.00 degree requirement.

**DATT 3936 3.00 combined with DATT 2936 3.00 = DATT 3700 6.00** for the BA *Ordinary* 90.00 credit Digital Media program. Students will be considered to have taken 6.00 credits at the 3000 level for this equivalency.

**Course options for Specialized Honours Digital Media streams:** Additional courses have been included in the 2021-2022 Academic Calendar for all Specialized Honours Digital Media students. Specialized Honours Digital Media students may select from their original Academic Calendar or they may select from the updated list of electives in the 2021-2022 Academic Calendar.

See next 3 slides for examples.

# DIGITAL MEDIA

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RECAP

2018-2019 Academic Calendar:

2021-2022 Academic Calendar:

## Digital Media Development:

- **three credits chosen from:** FA/DATT 3200 3.00, FA/DATT 3300 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **six credits chosen from:** LE/EECS 3214 3.00, LE/EECS 3421 3.00, LE/EECS 3431 3.00, LE/EECS 3461 3.00;
- **nine credits chosen from:** LE/EECS 4413 3.00, LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*

## Digital Media Development:

- **three credits chosen from:** FA/DATT 3070 3.00, FA/DATT 3200 3.00, FA/DATT 3300 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **six credits chosen from:** LE/EECS 3214 3.00, LE/EECS 3421 3.00, LE/EECS 3431 3.00, LE/EECS 3461 3.00;
- **nine credits chosen from:** LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4462 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*



# DIGITAL MEDIA

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## RECAP

2018-2019 Academic Calendar:

2021-2022 Academic Calendar:

### Digital Media Arts:

- **six credits chosen from:** FA/DATT 3200 3.00, FA/DATT 3300 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **three credits chosen from:** LE/EECS 4413 3.00, LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*;
- **six credits chosen from:** FA/DATT 4300 3.00, FA/DATT 4930 3.00, FA/DATT 4931 3.00, FA/DATT 4932 3.00, FA/DATT 4935 3.00, FA/DATT 4940 3.00, FA/DATT 4950 3.00.

### Digital Media Arts:

- **six credits chosen from:** FA/DATT 3070 3.00, FA/DATT 3200 3.00, FA/DATT 3300 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **three credits chosen from:** LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4462 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*;
- **six credits chosen from:** FA/DATT 4070 3.00, FA/DATT 4071 3.00, FA/DATT 4300 3.00, FA/DATT 4520 3.00, FA/DATT 4930 3.00, FA/DATT 4931 3.00, FA/DATT 4932 3.00, FA/DATT 4935 3.00, FA/DATT 4940 3.00, FA/DATT 4950 3.00, FA/DATT 4990 3.00.

# DIGITAL MEDIA

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## RECAP

2018-2019 Academic Calendar:

### Digital Media Game Arts:

- **three credits chosen from:** FA/DATT 3200 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **three credits chosen from:** LE/EECS 4413 3.00, LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*;
- **three credits chosen from:** FA/DATT 4930 3.00, FA/DATT 4931 3.00, FA/DATT 4932 3.00, FA/DATT 4935 3.00, FA/DATT 4940 3.00, FA/DATT 4950 3.00;

2021-2022 Academic Calendar:

### Digital Media Game Arts:

- **three credits chosen from:** FA/DATT 3070 3.00, FA/DATT 3200 3.00, FA/DATT 3930 3.00, FA/DATT 3931 3.00, FA/DATT 3935 3.00, FA/DATT 3938 3.00, FA/DATT 3940 3.00, FA/DATT 3941 3.00;
- **three credits chosen from:** LE/EECS 4431 3.00\*, LE/EECS 4441 3.00, LE/EECS 4443 3.00, LE/EECS 4461 3.00, LE/EECS 4462 3.00, LE/EECS 4471 3.00\*, LE/EECS 4491 3.00\*;
- **three credits chosen from:** FA/DATT 4070 3.00, FA/DATT 4071 3.00, FA/DATT 4520 3.00, FA/DATT 4930 3.00, FA/DATT 4931 3.00, FA/DATT 4932 3.00, FA/DATT 4935 3.00, FA/DATT 4940 3.00, FA/DATT 4950 3.00, FA/DATT 4990 3.00.

# GENERAL EDUCATION

- All Digital Media students require 21.00\* credits of General Education, consisting of:
  - **6.00 credits in Humanities:** You may count your six credits from the 1900-series of AMPD (FA) courses (not including FA/DATT 1900) towards this requirement
  - **6.00 credits in Social Science:** You may count your 3000-level AP/COMN and SC/STS (not FA/ARTH) courses towards this requirement
  - **6.00 credits in Natural Science**
  - **3.00 credits in Humanities, Social Science, or Natural Science**

*\*2014-2015 Academic Calendar and prior = 24.00 (not 21.00)*



**Are you on track to satisfy your General Education requirement?**